

# Mid Warwickshire U7-U11 Saturday Football League

## RULES FOR THE CUP COMPETITION

### **1. COMPETITION TITLE**

a. The competition shall be called "The Mid Warwickshire U7-U11 Saturday Football League" and shall be played for each season and shall be confined to members of the League. If the Competition is sponsored the name of the sponsor shall be used in the name of the Competition.

b. The Management Committee may decide to organise trophy events for the Under 7's to Under 10's inclusive, of which they will be able to promote and publicise the winners of the different competitions.

The Under 7's and Under 8's can play in a maximum of three trophy events during the season, lasting a maximum of two weeks each.

The Under 9's and Under 10's can play in a maximum of three trophy events during the season, lasting a maximum of four weeks each.

The Under 11's can play in a maximum of three trophy events during the season lasting a maximum of six weeks each.

These trophy events can be in a variety of formats such as; Champions League, Place Competition, Ladder Events, Festivals and Round Robin or Cup Events.

In between trophy events it is vital that teams understand the importance of playing development matches and scores from these games can be kept and used to seed teams in different events.

### **2. RULES**

a. Save as set out below, the Rules of the Mid Warwickshire U7-U11 Saturday Football League will apply. The entire control and management of the Competition shall be vested in the Management Committee. Alterations, for which consent has been given by the sanctioning Association, shall be made to these Rules only at the Annual General Meeting or at a Special General Meeting specially convened for the purpose called in accordance with SCORY 9.

### **3. SOUVENIRS**

a. The cups and trophies are the property of the Warwickshire Junior Saturday Football League. When the winning and runner-up teams have been decided, the League shall present the cups or trophies to such teams, who shall be responsible for their return to the League by **1<sup>st</sup> March** in the ensuing year in good order and condition. (See SCORY 13). Failure to comply will result in a fine as determined by the Management Committee.

b. In addition to the cups or trophies, the League may present souvenirs to the players and substitutes in the final ties as follows;

Teams playing 9v9                      Maximum 16 medals

Teams playing 5v5                      Maximum 10 medals

Teams playing 7v7                      Maximum 14 medals

### **4. ELIGIBLE CLUBS.**

a. Entry of Clubs is compulsory to all Clubs who have completed an application form to join the League & the entry fee shall be inclusive within the League's annual fees.

b. Where a team withdraws from the League it shall be deemed to have withdrawn that team from the Cup competition.

### **5. ELIGIBLE PLAYERS**

a. Only players registered for a Club shall be eligible to play in the Competition. A player shall not in the same season play for more than one competing Club or team in competitions (even if the original team are subsequently withdrawn from the Competition), but the members of each respective team may be changed throughout the series of matches. Any team playing an unregistered or otherwise ineligible player, or players, will have a formal written charge issued against them as per SCORY 18. If found guilty that Club may be removed from the Competition.

b. Players must have played at least 3 league games or been registered for 21 days to qualify to participate in cup/trophy events. To play in the semi-final and final ties, the player must have played at least 3 league games and 1 cup game for the team or been registered for 90 days.

### **6. THE DRAW**

a. The Competition shall be played in a manner approved by the Management Committee. This maybe a group round robin or knockout basis or combination of both. All Cup matches will take precedence over League fixtures and must be played on the date specified. Non-fulfilment of a Cup fixture will result in the offending team forfeiting the game.

## **7.   GROUNDS**

In each tie preceding the final, the game shall be played on the ground of the club first drawn. If the ground of the home team is unfit for play or unavailable due to pitch sharing with another team, the match must be moved to the opposition team's ground if available.

## **8.   EXTRA TIME**

a. No extra time

b. If the scores are level, the match will be decided by kicks from the penalty spot. A series of five kicks from the penalty spot shall be taken by each team against the opponent's goalkeeper with the teams taking alternate kicks. FIFA and FA Rules for penalty kicks shall apply and the Referee shall decide which goal is to be used

c. Should each team score the same number of goals in this series of kicks from the penalty spot then sudden death shall apply.

## **9.   PROVISIONS FOR FINAL TIES.**

a. All clubs shall make their grounds available for final ties. All final ties will be played on grounds appointed by the Management Committee. Where Clubs provide the grounds for the final ties then any costs incurred will be borne by that Club but they shall be allowed to take any proceeds as approved by the Management Committee such as from a raffle or catering. They shall not be allowed to charge an entry fee.

b. The Management Committee shall fix the grounds and dates for the final ties. The grounds will be appointed on suitability factors to host such games and will be announced as early as possible in the season. This may mean a tie could involve a hosting club.

c. In final ties Referees and Assistant Referees will be appointed by the Management Committee. Fees will be paid in accordance with SCORY Rule 23 and shall be borne by the Competition.

d. Where the colours of the two competing teams are similar, Home team must change unless alternative arrangements are mutually agreed

e. In final ties both teams must provide a football fit for play and the referee shall make a report to the Competition if the footballs are unsuitable.

## **10.   REFEREES**

a. In all ties preceding the finals the referee shall be appointed in accordance with all provisions of Domestic Rule 11.

## **11.   FORMAT OF TROPHY EVENTS**

The trophy events for the Under 7's – Under 11's age groups can be arranged in many different formats as per The FA's Youth Development Review.

The Rules for these events will be published by the Management Committee, on a case-by-case basis, in advance of the competition and may include;

Round-robin groups or festivals, with three points to be awarded for a win and one point for a drawn match. Where teams are level on points they may be separated by using; goal difference, goals scored, the result between the teams concerned.

In the event that teams still cannot be separated, then a penalty shoot-out may take place.

The duration of play may be altered as required to suit the format of each trophy event but always allowing for the FA's maximum playing time in any one day for the Under 7's & 8's of 40 minutes and for the Under 9's & 10's of 60 minutes and for the Under 11's of 80 minutes.

All Clubs shall make their grounds available for all ties or games and the Management Committee shall fix the grounds and dates for those ties or games including any replays or play-offs.

In all ties and matches preceding the Final's Day referee's will be appointed in accordance with Domestic Rule 11 and SCORY 23.

Entry of Clubs is compulsory to all Clubs who have completed an application to join the League.

## **MWU7-U11SFL DOMESTIC RULES**

### **DR 1.   ENTRY FEE, SUBSCRIPTION, DEPOSIT (Relates to SCORY 4)**

- a. The Annual Subscription per team that is determined by the Management Committee and payable on or before the 30th June each year shall be paid on a pro-rata basis for any Teams that enter in mid-season.
- b. The entry fee for Clubs in this Competition has been set at £70 per team.
- c. Entry to any appropriate age group is at the discretion of the Management Committee.

**DR 2. MANAGEMENT, NOMINATION, ELECTION (Relates to SCORY 5)**

- a. Telephone calls to any LMC Member must not be made before 9.00am and after 9.00pm.
- b. Communication to Fixture /League secretary/League chairman must be conducted through the club secretary

**DR 3. POWERS OF MANAGEMENT (Relates to SCOR 6)**

- a. Reasonable expenses will be reimbursed to Management Committee members commensurate with the expenses involved when carrying out the duties of the position held.
- b. Not less than 7 days notice shall be given of any meeting.
- c. Any Club failing to be represented at a League General meeting shall be fined £20. Two representatives only of each Club will be allowed to attend League meetings.
- d. Any Club failing to be represented at three consecutive General meetings shall be further dealt with by the Management Committee.

**DR 4. ANNUAL GENERAL MEETING (Relates to SCORY 8)**

- a. In the event of a tied vote, the Chair shall have a casting vote.

**DR 5. AGREEMENT TO BE SIGNED (Relates to SCORY 10)**

- a. Every Club shall appoint a Welfare Officer whose particulars shall be forwarded to the League Secretary.

Alteration of the Club Welfare Officer must be informed to the County Football Association to which the club is affiliated and to the League Secretary.

**DR 6. QUALIFICATION OF PLAYERS (Relates to SCORY 18)**

- a. a. Only players residing within the League boundaries as defined in SCORY 2 may be registered. Players residing outside the League boundaries may be registered with the permission of the Secretary and Registration Secretary. Any registrations regarded as being greatly outside the League boundaries will be referred to the Management Committee.

- b. Registration is via Whole Game System (WGS) , WGS photo must be a clear passport size photo of whole head and shoulders, and not a photo of a photo. The suitability of a photo lies with the registration secretary.

a.

- b. cThe maximum number of players permitted to be registered is as follows;

Teams playing 5v5	10 players
Teams playing 7v7	14 players
Teams playing 9v9	16 players

- d. Any player who is registered to a team who are withdrawn from the League is automatically assumed to be de-registered, but he/she will not be allowed to register for a new club until the previous club have confirmed to the League that the player has fulfilled his/her financial obligations to them.

- e. A player may not be registered for a Club/team in the Competition after 1<sup>st</sup> march for all **age** groups, except by special permission of the Management Committee

- f. Registration is valid for one season only

- g. A player is only deemed to be registered if the team manager is in possession of the player registration card for that player for the current season/ player is showing on WGS as registered .

h The use of the de-registration is for players who are leaving the league. Players who are moving between clubs must use the transfer form and follow the procedure as per SCORY 18 (H) and FA Rule C2 (a).

any player that has deregistered from the league cannot reregister in the league within 21 days. deregistration is not a means to avoid transfer.

i Any new Club or Team found to be approaching any member Club players before the date of de-registration (31<sup>st</sup> May) shall have its application to join the Competition cancelled

j Registration cards/ access to WGS register must be carried at all matches by the team manager or representative and they MUST be offered for exchange for the inspection of players prior to kick off. We suggest this is done as the team's line up for their Respect handshakes. It is not the responsibility of the referee to check the cards, that job is down to each manager.

Only players whose registration card/WGS registration details for the current season have been produced and checked will be permitted to participate in the game. If, during or after the game, it is found that a player does not have or has an incorrect or out of date registration card, both managers will be charged with a breach of Competition Rules and if found guilty both teams will be fined for each unregistered player.

k In the event of a Club/Team failing/refusing to produce registration cards/WGS registration details, the game will NOT be played, and the matter will be reported in writing to the Management Committee by both Clubs/Teams. The Secretary will issue a charge of non-fulfilment against the offending Club/Team and if found guilty a fine will be levied as determined by the Management Committee.

l Management Committee members may inspect registration cards/WGS registration.

m The following must be available at all matches for inspection by a member of the Management Committee; registration cards, / WGS access and first aid kit. Registration cards/WGS access may also be inspected by the opposing manager or his/her representative.

n Girls may register for teams up to and including the Under 11's.

#### **DR 7. CLUB COLOURS (Relates to SCORY 19)**

a. Players names must not be printed on any item of playing or non-playing kit.

#### **DR 8. PLAYING SEASON. CONDITIONS OF PLAY (Relates to SCORY 20)**

##### **TIMES OF KICK-OFF.POSTPONEMENTS.SUBSTITUTES**

- a. If the pitch of the home club is unfit for play then the fixture must be reversed, if pitch available, The League Officer must be informed.
- b. Matches must be played on the dates originally fixed except by permission of the Management Committee as per SCORY 20 (B). **each** team will be allowed one stand down per season, once a fixture has been released, provided at least 6 days' notice is received by fixture officer. This is in addition to DR8 (c).
- c. For a Saturday Fixture cancellation, the Club fined as per the Fines Tariff, failing to fulfil fixture and DR8 (j) will apply .
- d. SCORY 18 (O) states that priority must be given to school or school organisation's activities, therefore cancellations for documented school commitments will be permitted if the available playing squad is reduced to:  
10 registered players or less for teams playing 9v9 or,  
7 registered players or less for teams playing 7v7 or,  
5 registered players or less for teams playing 5v5.
- e. A letter from the school or school organisation concerned must be produced naming the players involved in the school commitment.
- f. Mid-week fixtures may be arranged as circumstances dictate.
- h Games will be issued for every weekend except for Christmas and Easter weekends - kick-off time shall be 10am or 11am- Except for cup finals. Earlier or later times must be by mutual agreement. The kick-off time for a mid-week fixture will be 6.15 pm unless otherwise mutually agreed.

i Any new teams entering the Competition shall be placed in the lowest division unless they can offer compelling evidence to the contrary.

j. For the Under 7's to Under 11's age groups, cancelled development fixtures will be rescheduled by the League Office if possible. With development games every effort should be made to find an opportunity to re-arrange.

#### **DR 9. REPORTING RESULTS (Relates to SCORY 21)**

- a. The prescribed manner shall mean the inputting of information directly into the leagues Full-Time website by the manager or team administrator.:-

Score reported by 7pm on day of fixture (9pm for midweek match)

The following by 7pm Monday (7pm following day for midweek match)

Referee mark-includes non-appointed referee, who must be named

Player stats-starting -subs

Fa marks

Respect marks

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**DR 10. DETERMINING CHAMPIONSHIP (Relates to SCORY 22)**

NA

**DR 11. MATCH OFFICIALS (Relates to SCORY 23)**

- a. If the League is unable to provide a match official, then both clubs must agree on a referee.
- b. This person then takes on full role of a registered referee. Having no referee is not a reason for game not to proceed.
- c. Appointed referee must be confirmed by home named team at least 72 hours prior to the game (24 hours for allocations made during the week Monday-Thursday)
- d. Failure to contact or use allocated referee will incur a fine as per tariff, and referee may be reallocated to another game
- e. Referee fees are u8-u10 £16 - u11 £26 (assistant £20)
- f. Each team are liable for half of officials match fee, with home team responsible for payment to referee of their match fees within 5 minutes of completion of game. Any team found guilty of failure to pay match official are still liable for the fee and will charged as per Fines Tariff,
- g. Any team found to be at fault for a fixture not being played will be liable for the whole of referee fees if they have attended,